How TROLL Solves a Million Equations

Sparse-Matrix Techniques for Stacked-Time Solution of Perfect-Foresight Models

CEF 2008 Peter Hollinger Intex Solutions, Inc.

Nonlinear Forward-Looking Model $g_{i,t} (y_{1,t+s}, \dots, y_{N,t+s}, y_{1,t}, \dots, y_{N,t}, \dots, y_{1,t-r}, \dots, y_{N,t-r}) = 0$ $\mathbf{g}_t (\mathbf{y}_{t+s}, \dots, \mathbf{y}_t, \dots, \mathbf{y}_{t-r}) = 0$ $\mathbf{y}_t \equiv (y_{1,t}, \dots, y_{N,t})$ $\mathbf{g}_t \equiv (g_{1,t}, \dots, g_{N,t})$ Note: can be transformed to 1-lag, 1-lead form: $\mathbf{g}_t (\mathbf{y}_{t+1}, \mathbf{y}_t, \mathbf{y}_{t-1}) = 0$

Stacked-Time Solution

Choose a long time-horizon, **T**, and stack equations:

$$\mathbf{f}(\mathbf{z}) = \mathbf{0} \qquad \mathbf{z} \equiv (\mathbf{y}_1, \dots \mathbf{y}_T) \quad \mathbf{f} \equiv (\mathbf{g}_1, \dots \mathbf{g}_T)$$

Given initial guess, $\mathbf{z}^{(0)}$, find \mathbf{z}^* such that: $\mathbf{f}(\mathbf{z}^*) \approx 0$

Newton's Method Solve $\mathbf{f}(\mathbf{z}) = 0$

Jacobian Matrix: $\mathbf{J} \equiv \{\partial f_i / \partial z_j\}$

Preprocessing: Incidence Matrix, Symbolic Derivatives

Newton step:
$$\Delta \mathbf{z}^{(k)} = - (\mathbf{J} | \mathbf{z}^{(k)})^{-1} \mathbf{f}(\mathbf{z}^{(k)})$$

Newton iteration: $\mathbf{z}^{(k+1)} = \mathbf{z}^{(k)} - \mathbf{J}^{(k)-1} \mathbf{f}^{(k)}$

Damped Newton: $\mathbf{z}^{(k+1)} = \mathbf{z}^{(k)} - \alpha \mathbf{J}^{(k)-1} \mathbf{f}^{(k)}$

Jacobian Matrix Step: $J^{-1} f$

- Most expensive part of Newton's Method
- Often solved by LU factoring: $\mathbf{J} = \mathbf{LU}$ cost = O(n^3) (standard "dense" LU)
- J can be large: n=NT for stacked-time
 e.g., 2000 eqns × 500 periods = 1,000,000 rows
- But J is very sparse: Most equations have only a few variables; the rest of the row is "hard" zero.

Main methods for solving sparse matrix

- Direct Sparse LU
 - reduce cost by skipping calculations with zeros
 - chose pivots to minimize fill-in but maintain accuracy
 - may be implemented in three stages:
 - [Analyze and] Factor (slow)
 Refactor same pattern (fast, if pivots still OK)
 Solve (fast)
- Nonstationary Iterative Solver
 - iterations use matrix-vector product and "preconditioning"
 - preconditioner must give fast approximate solution
 - unsymmetric methods include FGMRES, CGS, BiCGstab

Sparse-LU Codes in TROLL

- MA30 (Duff & Reid, Harwell, circa 1980)
 - very fast Refactor stage
 - initial Factor step too slow for huge matrices
- UMFPACK 5.0 (Tim Davis, UFL, 2006)

- fast Factor, but Refactor is no faster

- modern code: takes advantage of BLAS

- PARDISO (Schenk & Gärtner, 2004)
 - bundled with Intel Math Kernel Library 9.1
 - fast Factor & fast Refactor
 - can be inaccurate on ill-conditioned system

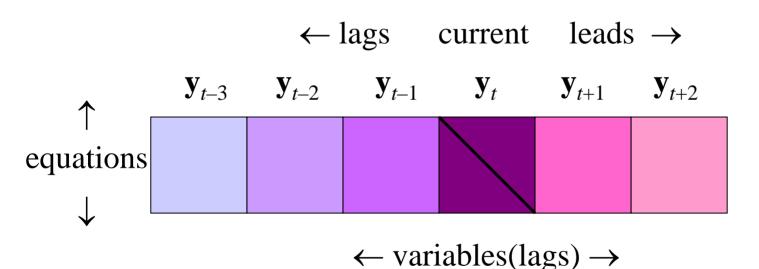
Sparse-LU Codes (cont.)

- "PARDCGS": PARDISO with CGS feature
 - PARDISO for initial Factor and Solve
 - skip Refactor
 - solve by CGS, initial factoring as preconditioner
- "UMFITER"
 - UMFPACK for initial Factor and Solve
 - skip Refactor
 - solve: FGMRES, initial factoring as preconditioner

Both give extremely fast Refactor but slow Solve.

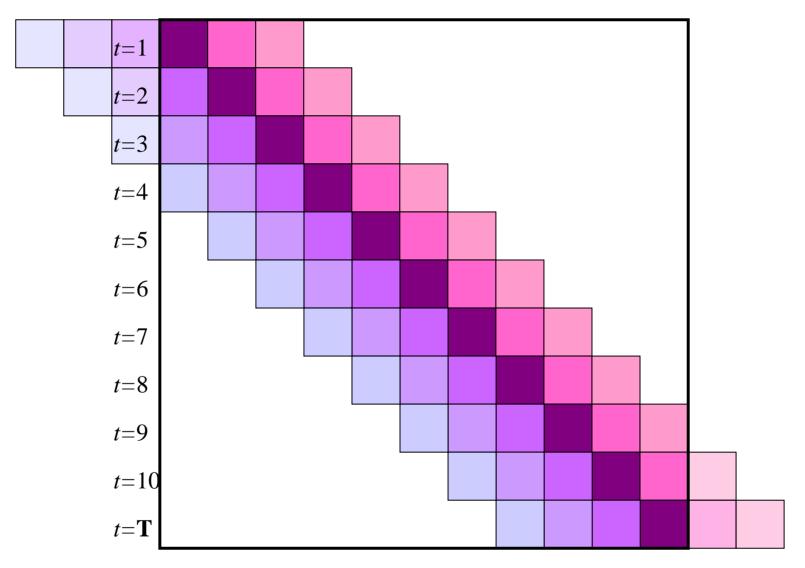
Symbolic Jacobian for Stacked-Time

Derivatives of N equations with respect to N variables at all leads and lags:



All squares are sparse, particularly the leads and lags. " \mathbf{y}_t " square must be non-singular; diagonal can be made nonzero

Stacked Jacobian has a regular structure:



Each row of squares has the same pattern of nonzeros

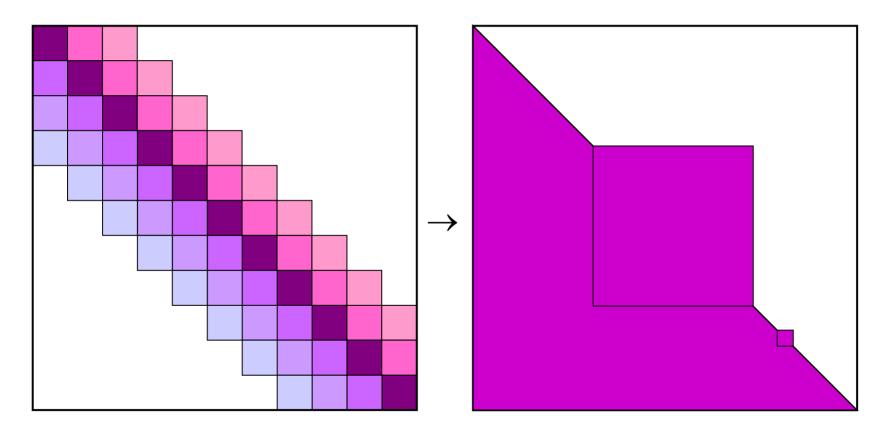
Three ways to take advantage of sparsity:

1) Full-Stack LU (FSLU, aka "OLDSTACK")

- permute entire stack to block-triangular form
- solve minimal simultaneous blocks with sparse-LU
- one Solve per [Re]Factor

Full-Stack LU

Permute stack to minimal simultaneous blocks:



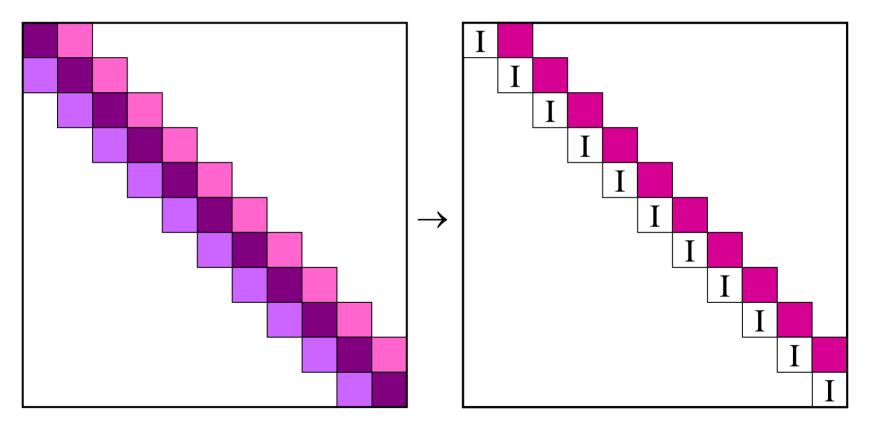
Typically one huge block

Three ways to take advantage of sparsity:

2) Block-Band LU (BBLU, aka "NEWSTACK")

- triangularize period-by-period using sparse-LU
- blocks fill in (~10%); pattern becomes fixed
- numerical stability requires block-diagonal-dominance
- many Solve steps per [Re]Factor

Block-Band LU Triangularize stack period-by-period:



(while transforming RHS) followed by block-back-solve

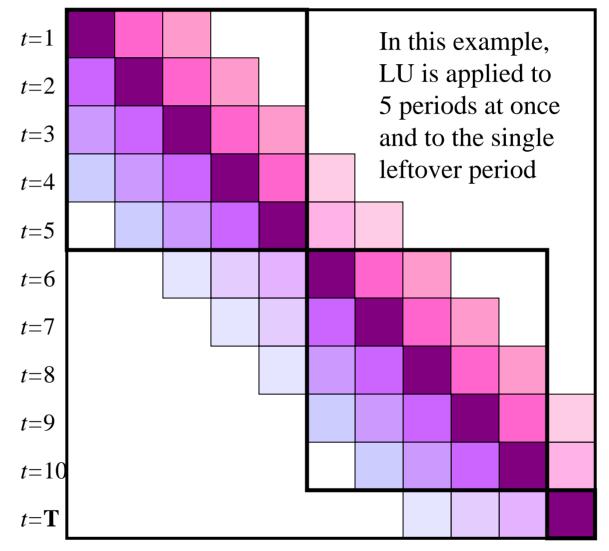
Three ways to take advantage of sparsity:

3) IterStack

- nonstationary iterative method on entire stack (FGMRES)
- sparse-LU on several periods at once as preconditioner
- FGMRES may fail to converge: inaccurate Newton step
- very many Solve steps per [Re]Factor

IterStack

FGMRES preconditioned by LU on several periods



Sensible combinations

- FSLU needs fast [Re]Factor for huge matrix
 UMFITER (faster than UMFPACK)
 - PARDCGS (faster than PARDISO)
- BBLU needs fast Solve; "small" matrices
 MA30
- IterStack needs fast Solve; matrices not huge – MA30

Three Test Models

- GIMF from the IMF
- Variants of: QUEST from the CEC
 - QPM from the Bank of Canada

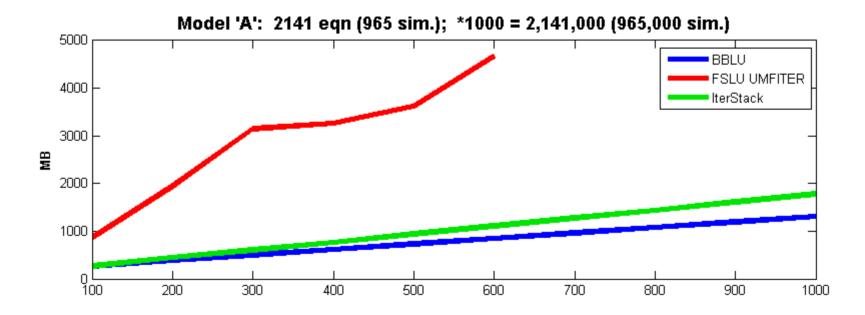
Dubbed 'A', 'B' and 'C' (no particular order)

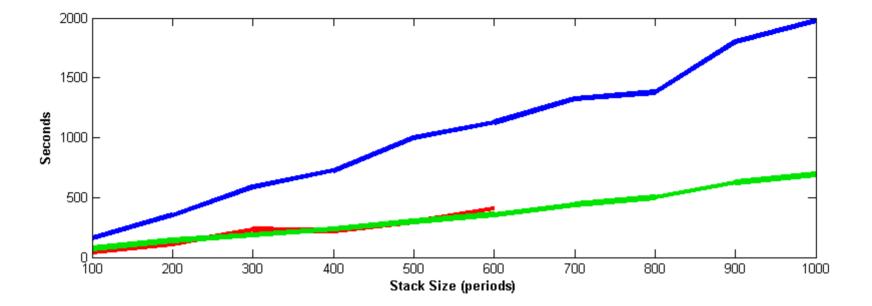
	Equations	Simultaneous	Max Lag	Max Lead
А	2141	965	-2	2
В	1736	1252	-3	3
C	1037	870	-7	1

Model 'A' Summary

- PARDISO & PARDCGS failed – too ill-conditioned?
- UMFITER fast but ran out of memory -~2GB by 200 periods
- IterStack worked very well
 - 50-100 FGMRES iterations (per Newton iter.)
 - about as fast as UMFITER, much less memory
- BBLU worked OK

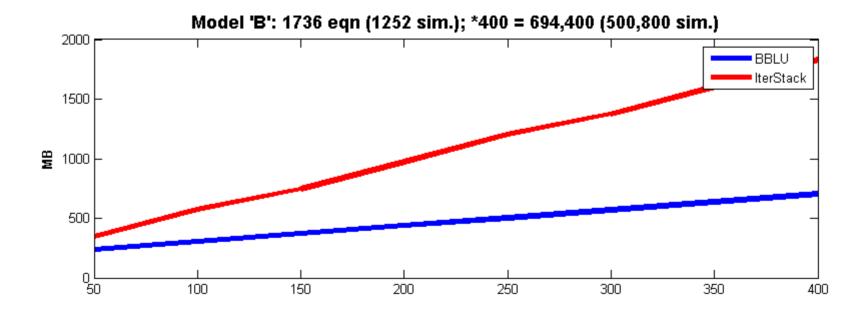
– less memory than IterStack, but a lot slower

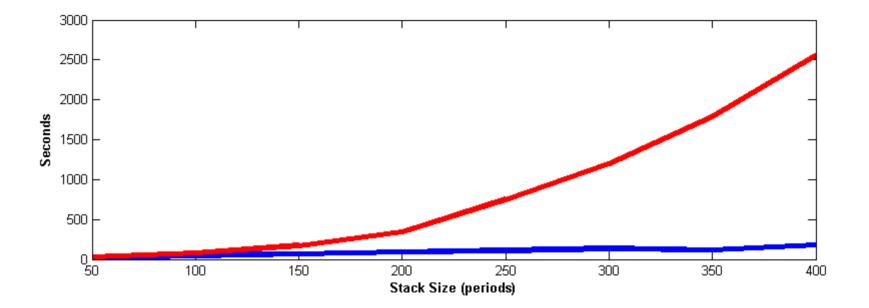




Model 'B' Summary

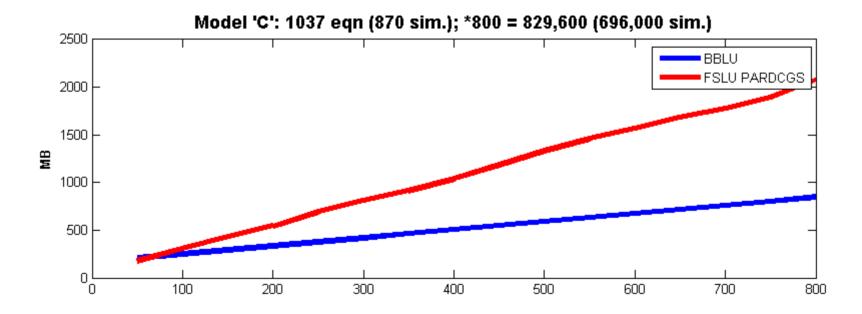
- PARDISO & PARDCGS failed
 - too ill-conditioned?
- UMFITER needed too much memory
 - ->2GB by 200 periods
- BBLU worked very well
 - fast, moderate memory
 - converged in 4 Newton iterations
- IterStack needed too many FGMRES iters
 - ~500 FGMRES iterations, extra Newton iters (6)
 - needed extra restart space so extra memory

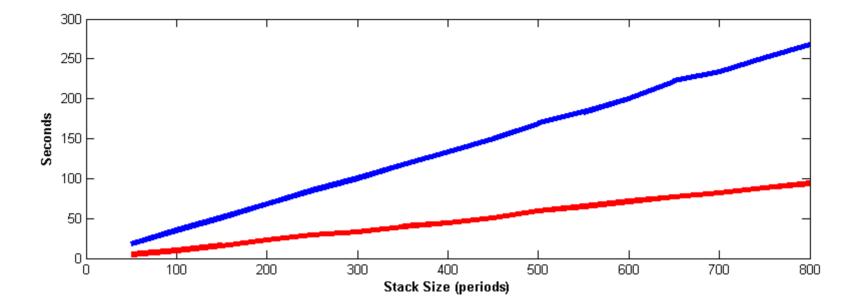




Model 'C' Summary

- UMFITER needed too much memory
 - ->2GB by 200 periods
- IterStack failed
 - >500 FGMRES iterations, too inaccurate
- BBLU worked OK
 - moderate speed, modest memory
- PARDCGS worked very well
 - extremely fast
 - converged in 5 Newton iterations (same as BBLU)





Conclusions

- No method is "best" for all models
 need to experiment for each model
- IterStack somewhat disappointing

 works well for some models, not others
- Modern sparse-LU codes make "OLDSTACK" competitive again.

– but may need a lot of memory

Future Work

- IterStack improvements?
 - try other solvers (CGS, BiCGstab, QMR)
 - less memory than FGMRES
 - block-triangular preconditioner?
- Other Sparse-LU codes?
 - HSL MA50 (successor to MA30)
 - MUMPS
 - WSMP
- Use dynamics to shorten time horizon
 - linearized around the steady-state
 - will still need to be verified against full stack

The End

Presented at the 14th Annual Conference on Computing in Economics and Finance June 26-28, 2008 University of Sorbonne Paris